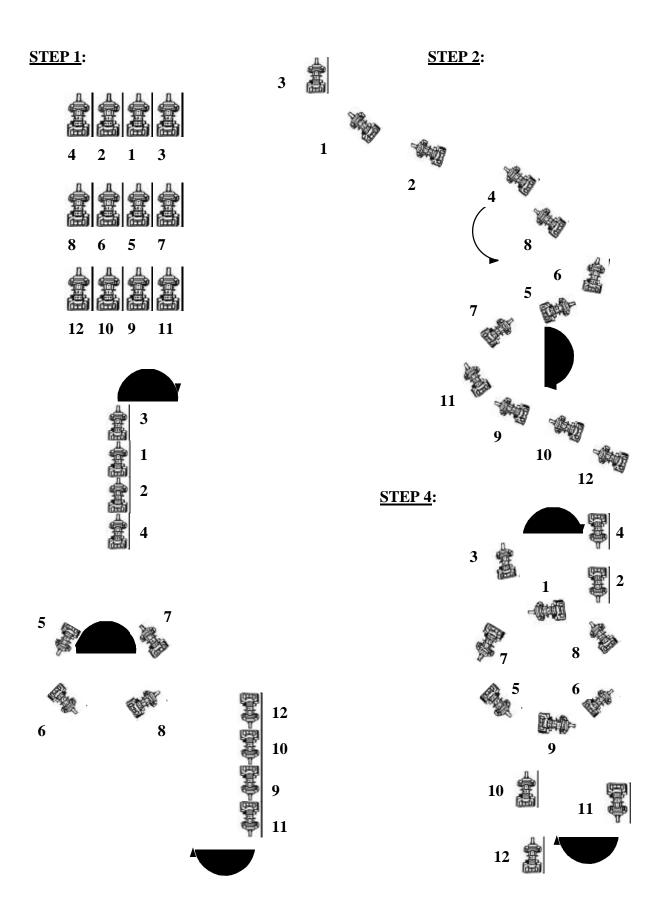
"GEAR-WORKS": Team in Four-Up at a 15' interval between rows. At the command of execution, the first row strings out along the curb and runs to the end of the field. The second row does approximately the same thing to the right but instead of running down the curb, the immediately form a circle with a 10' minimum interval. The third row strings out to the left with GL 11 closely following GL 7 which is in front in the second row. The third row will turn to the right and run down the curb in the opposite direction of the first row. When Rows 1 & 3 reach the ends of the field they will turn around and come back toward the second row, now in a uniform circle. Row Three will come down the left curb and flair to the center between the GL's in the circle as teeth on a gear, then form their own circle. Row One will return down the right curb and Flair-In to the circle between the GL's as row three had done and also form a circle. At this time, all three rows will have formed a set of 3 gears meshed.

COMMAND: "Gear Works"

Interval Set, Execute Now

To break at the proper time, Row Two breaks along the right curb and rows 1 & 3 break along the left curb, all rows traveling in the same direction. All rows close up interval and Slide-Off back to Deuce.

NOTE: The second row will slide off to their left.



STEP 5:

STEP 6:

